

Today you need to decide what villager you want to be. You could be the Chief, a child, a blacksmith or another villager of your choice! You need to use the learning from activities 3, 4, 8 and 9 to think about what a typical day would be like in an Anglo-Saxon village. You may want to carry out some extra research of your own. Use this learning to write a diary entry in role as one of the villagers.